# Call of the Battlefield [CoB]



CAN YOU HEAR THE DRUMS?

CALLING YOU TO THE BATTLEFIELD AT

NIGHT? A HEAVENLY THRONE IS

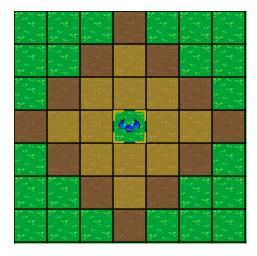
EMPTY! WHO IS GOING TO BE THE ONE

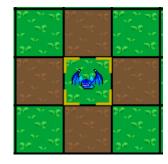
WALKING OVER ALL OTHERS AND

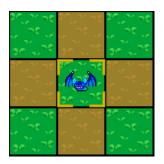
CLAMING IT FOR HIM-/HERSELF?











**MOVE** 

**ATTACK** 

PICK-UP





## COMPARE YOURSELF WITH YOUR FRIENDS IN ONE OF THE THREE BATTLE MODES



## ARMY WAR

EACH PLAYER CHOOSES AN ARMY THEY
WANT TO PLAY WITH. EACH ARMY HAS IT
FIXED UNITS AND ONE HERO WITH A
UNIQUE ABILITY

## FREE-FOR-ALL

EACH PLAYER CHOOSES THE UNITS
HE/SHE WANTS TO PLAY WITH, WITHOUT
CARING ABOUT THE ARMY THEY ARE
ASSOCIATED WITH

## **EVOLUTION**

EACH PLAYER STARTS THE MATCH WITH

GENERIC UNITS WHICH CAN BE

UPGRADED WITH POINTS EARNED

THROUGH: SURVIVAL, KILLS,

ELIMINATING OTHER PLAYERS



