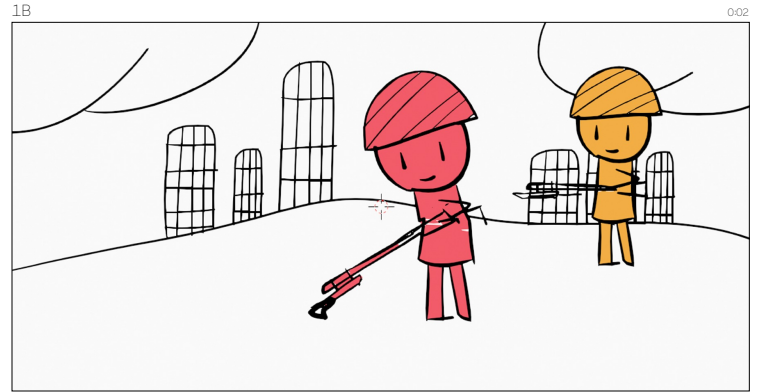


# BIN-SKINS

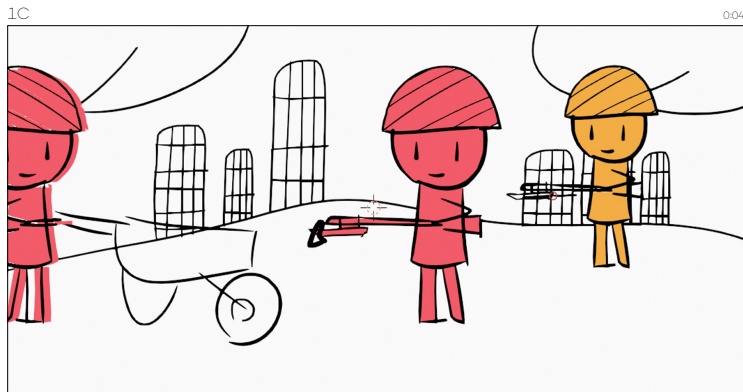
Boards: 20 | Shots: 5 | Duration: 0:40 | Aspect Ratio: 2 : 1  
DRAFT: JANUARY 29, 2022



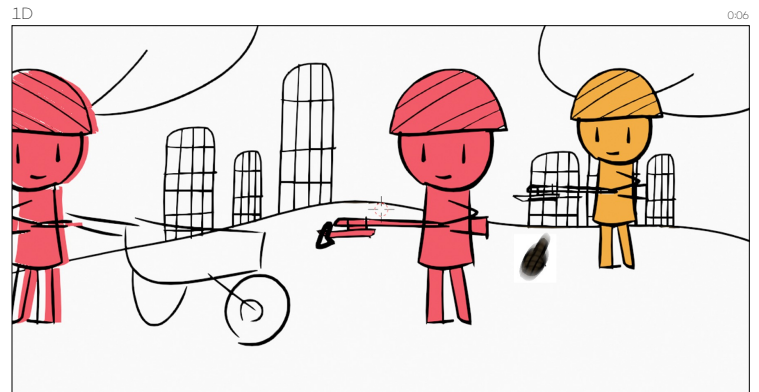
This is TOM, Tom is playing Call of Duty Warzone with his team. When he and his team win, something wonderful will happen.



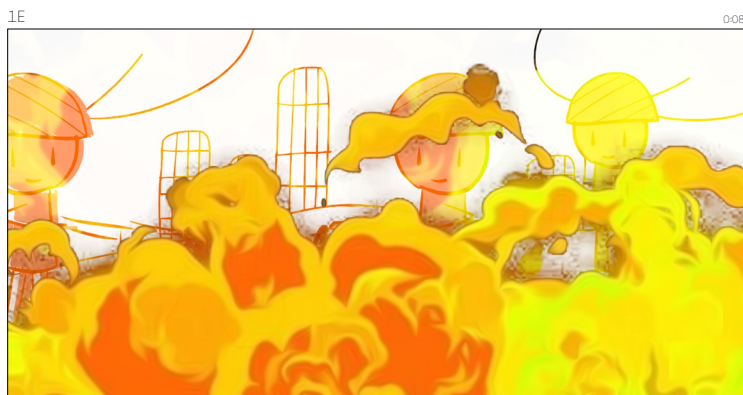
But to win, Tom and his team have to pick up 1.5 tons of garbage



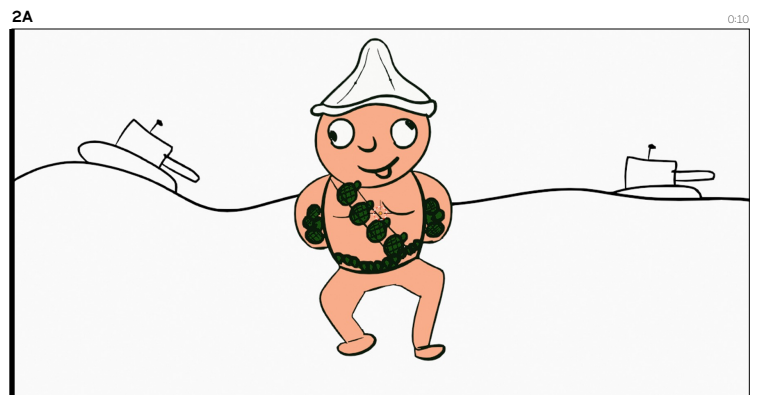
and bring it to the garbage recycling center.



Bassfisch gets thrown in



Explosion, Tom and his Team die

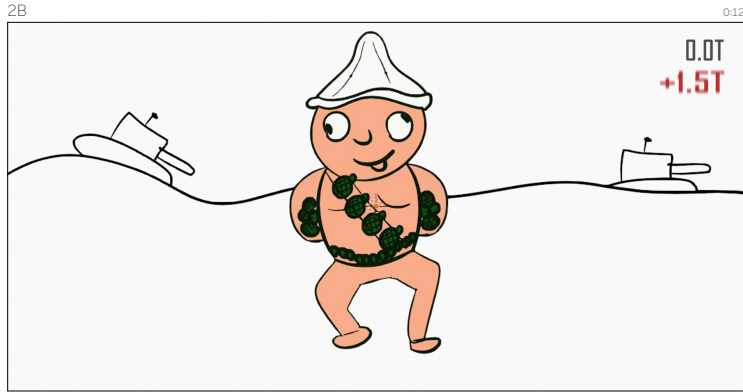


This is Gerald, Gerald is on the opposing team and has just wiped out all of Tom's team,

Gerald wippt auf und ab

# BIN-SKINS

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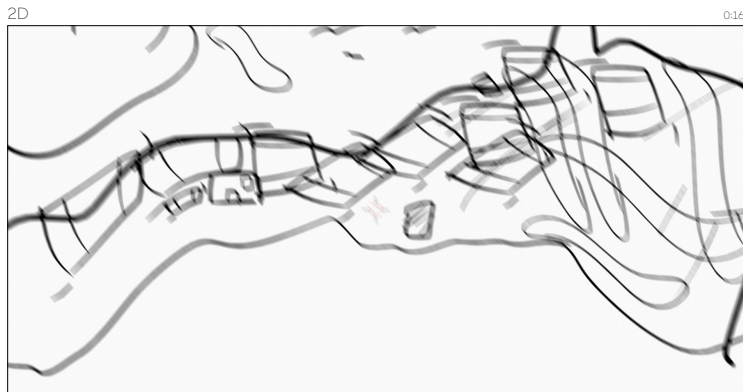


in return he will be credited with the entire trash balance that Tom and his Team build up.

Counter bounces up



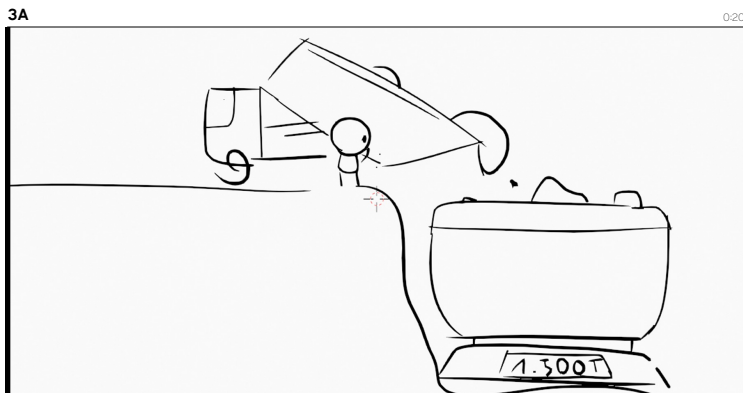
But Gerald has to hurry now, because



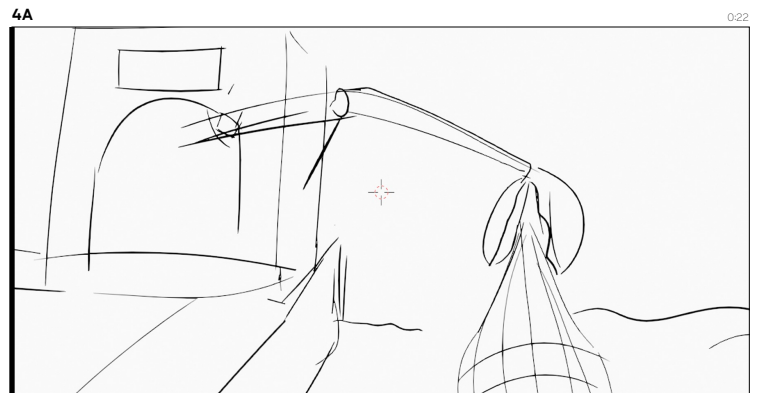
a huge garbage ring is slowly lacing around him



which can only be stopped when enough garbage has been transported to the recycling center.



Gerald has just shipped 1.5 tons of garbage to the recycling center and has won the game against the other players.



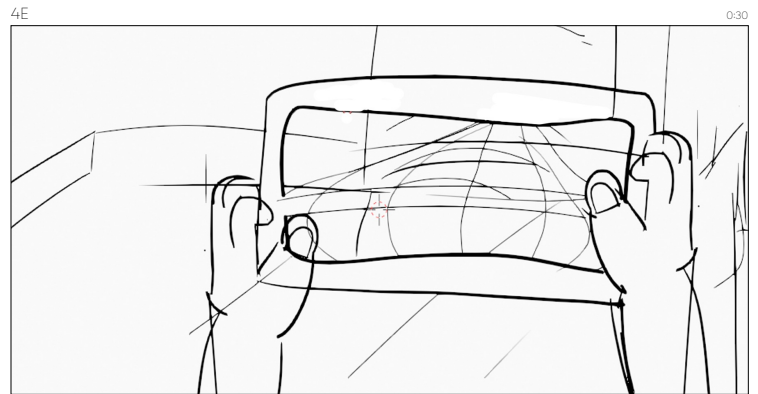
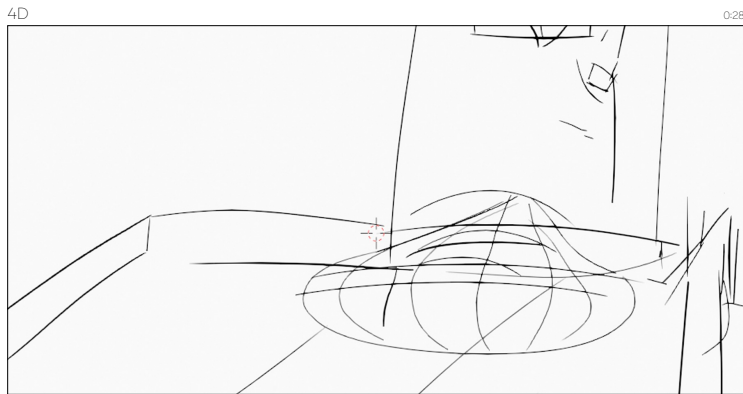
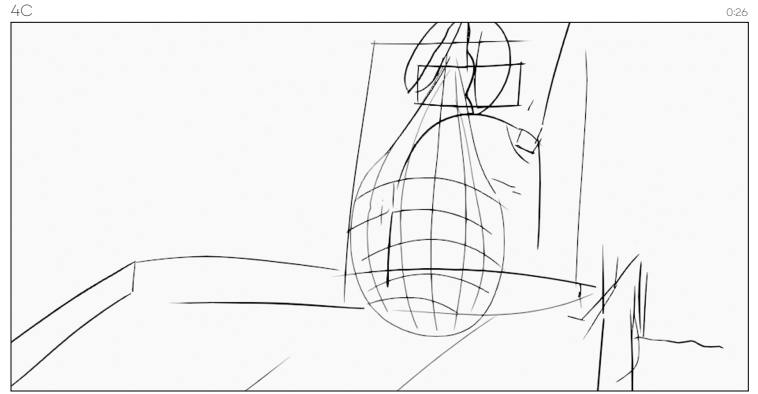
Since Activision is running an event for the good of the environment,

# BIN-SKINS

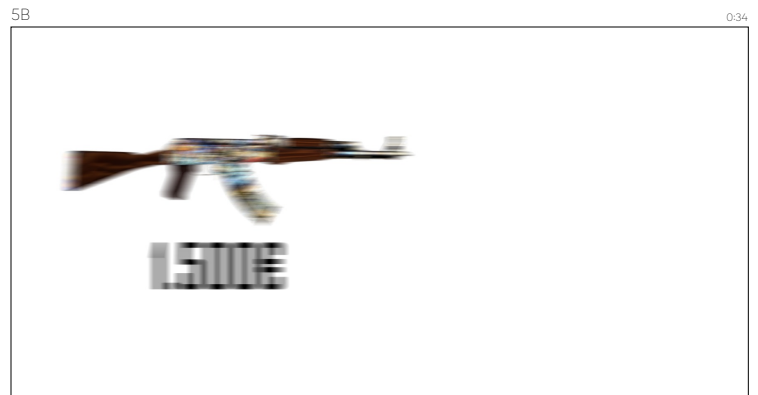
Boards: 20 | Shots: 5 | Duration: 0:40 | Aspect Ratio: 2 : 1  
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10 tons of garbage will be fished out of the sea for every game won.



The garbage pile is then photographed and transformed



into a skin by a skin designer. These skins are then sold on the in-game market.

# BIN-SKINS

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Since Gerald won the entire tournament, winning a total of 20 games, his team's skin is worth the most. The commission from the skin sales will be split between Activision and the winning teams.

